

On the relation between folk psychological and scientific concepts of mental representation

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‘(...) when a cognitive scientist works on mental representation, what we often find is a special kind of meeting between two conceptual frameworks and mindsets (...). The representational concepts used in cognitive science are products of marriages between folk semantic concepts and a family of naturalistic concepts of physical specificity (...)’ (P. Godfrey-Smith 2004, p. 159)

Plan of talk

1. Two problems of representation.
2. Mechanistic explanation and personal/sub-personal distinction.
3. Personal-level representation.
4. Representations at sub-personal level?

Two problems of representation

- The problem of naturalising intentionality
 - Target: to state necessary and sufficient (natural) conditions for possession of belief.
 - Intentional states of persons.
 - Representation as an explanans.
- The problem of explanatory role of representations in cognitive science and cognitive neuroscience
 - Target: to answer the question of whether we need to invoke representations in order to explain phenomena.
 - Receptor cells, points in phase space, emulators, etc.
 - Representation as an explanandum.

Two problems of representation

How are the problems related?

- Proposal 1: the problems are deeply connected. To naturalise intentionality, you need to show that folk notion of representation can be vindicated by science.
 - E.g. 1: eliminative materialism as a consequence of thinking that naturalising intentionality requires propositional attitudes to be explanatorily relevant from the point of view of cognitive (neuro)science.
 - E.g. 2: Fodor's intentional realism as requiring that the idea that folk-psychological notion of representation needs to be vindicated by computational psychology.
 - The idea of **mental states as literally entities inside the head.**

Two problems of representation

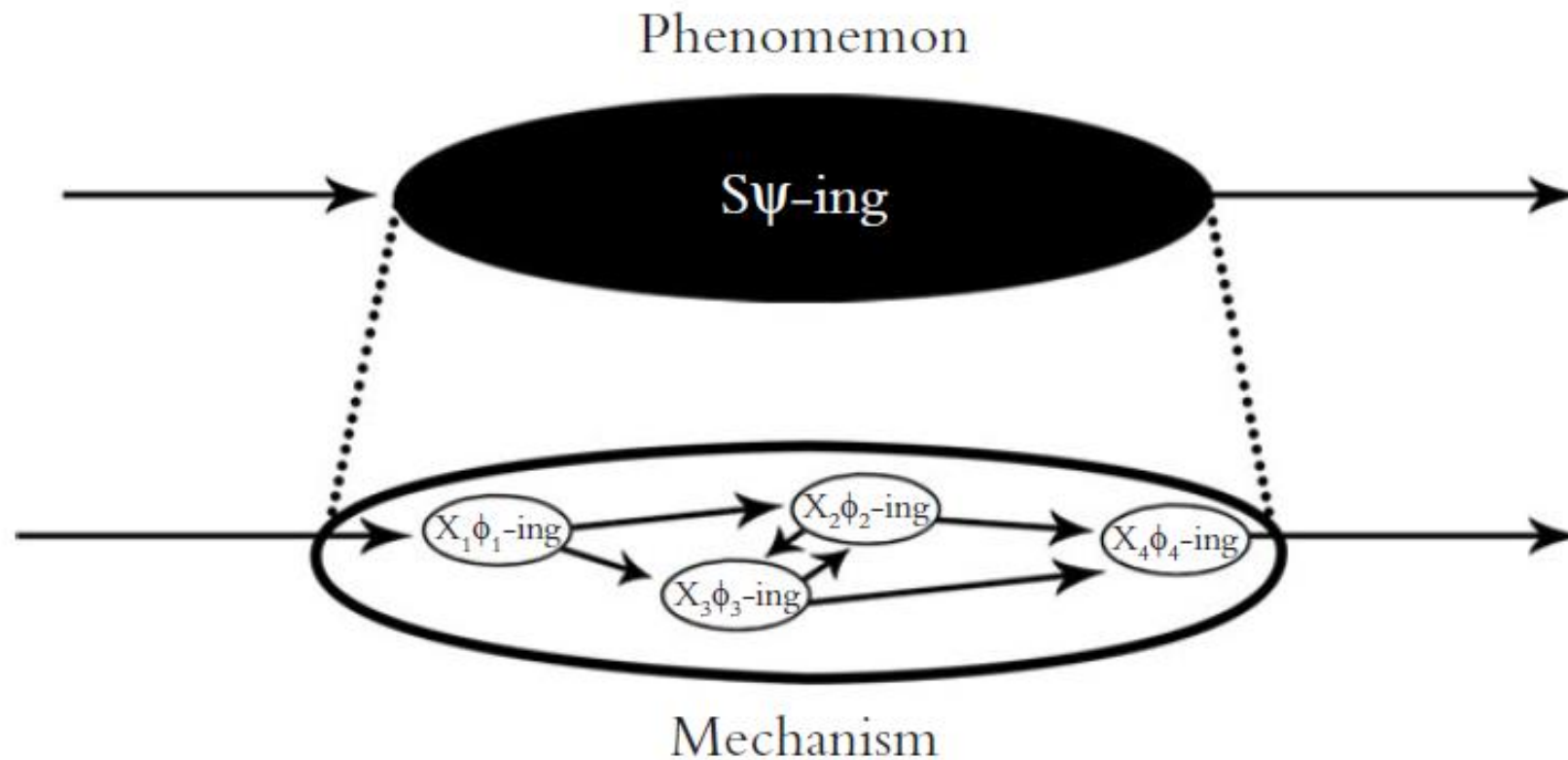
How are the problems related?

- Proposal 2: the two problems and the representational concepts associated with them are largely **autonomous**.
 - Folk-psychological concepts of representation are different than scientific concepts and have a significantly different explanatory role to play.
 - The existence of propositional attitudes does not require to be vindicated by facts about the brain.
 - E.g. there need no be brain states that have the semantic and/or functional properties of beliefs in order for beliefs to exist.

Mechanistic explanation

- Explanations in cognitive science are mechanistic
- Phenomenon – behavior, capacity or property possessed by a cognitive agent
- To explain the phenomenon, you need to show a **mechanism** responsible for it, by.
 - Decomposing the system into **organized, interacting working parts**.
 - Showing how organized, interacting working parts bring about **system-level behavior** in question.

Mechanistic explanation



Mechanistic explanation

- Mechanistic explanations are multi-level.
- **Hierarchical levels of composition**: a system as a whole constitutes one level, its working parts are at another, lower level.
- Talk of levels **relative to a system**.
- **Ontological** levels, but also epistemic - different vocabularies are associated with different levels.
- **No** need for **interlevel isomorphism**. For mechanistic explanations to work it is not required for system-level properties to be exemplified by discrete parts of the mechanism. **Some things are only visible at the level of whole system**.

Personal – sub-personal distinction

- **Personal level**: the level of describing and explaining the actions of **cognitive agents** by attributing to them **mental states with propositional content**.
- **Sub-personal level**: the level of describing and explaining the **working of neural and/or computational machinery that underpins behavior**.
- Personal-level explanations can be complete and accurate without invoking sub-personal-level facts + personal-level vocabulary and principles are irreducible to personal-level ones.

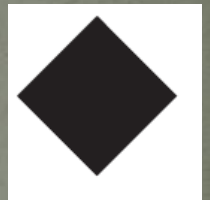
Personal – sub-personal distinction

Two ways to understand personal-level autonomy:

- Personal level and sub-personal level are alternative, incommensurable ways of describing and explaining action/mind.
 - Antinaturalistic, since we end up with some kind of dualism (e.g. factual-normative dualism).
- Personal-level explanations are autonomous, however, they pertain to different level of organisation of cognitive systems than sub-personal-level ones.
 - Personal level deals with cognitive agents situated in their environments.
 - Sub-personal level deals with parts of agents that enable certain agent-level phenomena.

Personal – sub-personal distinction

- R. Beer (2003): simple, simulated, evolved agent.
 - Behavior underpinned by 14-node neural network.
 - Task: catch circular objects, avoid diamond-shaped objects
- **No internal representations** needed to explain agent's behavior.
 - Behavior internally mediated, but not by representations.
 - No internal states that would correspond to ‚circles’ or ‚diamonds’.
- However, the relation of an agent as a whole in relation to its environment is characterized in intentional terms!
 - Categorical perception, avoiding and catching, perceptually distinguishing objects, deciding.
 - Without those notions, we do not know what the agent does.
- M. Pinedo-Garcia, J. Noble (2007): ‚why-questions’ vs. ‚how-questions’.
- J. McDowell (1994): constitutive vs enabling explanations of content.



Personal-level representation

- **Personal** level pertains to cognitive **systems as wholes** engaged with **their environments** (natural, social, cultural) in various complicated ways – it deals with ‘why-questions’.
- Folk **intentional categories** are only **attributable to cognitive agents as wholes** in virtue of facts about **cognitive agents as wholes**.
 - Propositional attitudes as **agent-level dispositions** (see L. Rudder-Baker, E. Schwitzgebel).
- Folk psychology is **not** (conceptually) **committed** to any specific theses regarding the **sub-personal machinery**— no need for interlevel isomorphism.

Sub-personal representation

- Sub-personal level – ‚how-questions‘.
- Are there representations at the sub-personal level?
- Is representing an **operation** of some **components of mechanisms** that underlie specific agent-level capacities?
- Are representations viable explananses for (at least some) explananda of cognitive (neuro)science?
- **Most of all, what could representations be at sub-personal level?**
- Remember: this is **not** naturalizing (personal-level) intentionality, but a methodological problem of cognitive (neuro)science.

Sub-personal representation

2 principles for sub-personal representations

- Sub-personal representation must not owe their representational status by being appropriately related to full-blown cognitive agents.
- The function of the component in question must be nontrivially representational – it needs to serve as a ‚stand-in‘ for states of affairs outside the mechanism. (Ramsey’s ‚job description challenge‘)

Physical structures in the brain

Vehicle

Consumer

Content

Parts of the mechanisms whose proper working is systematically dependent on vehicle-content relation. They ,use' the vehicle as representation.

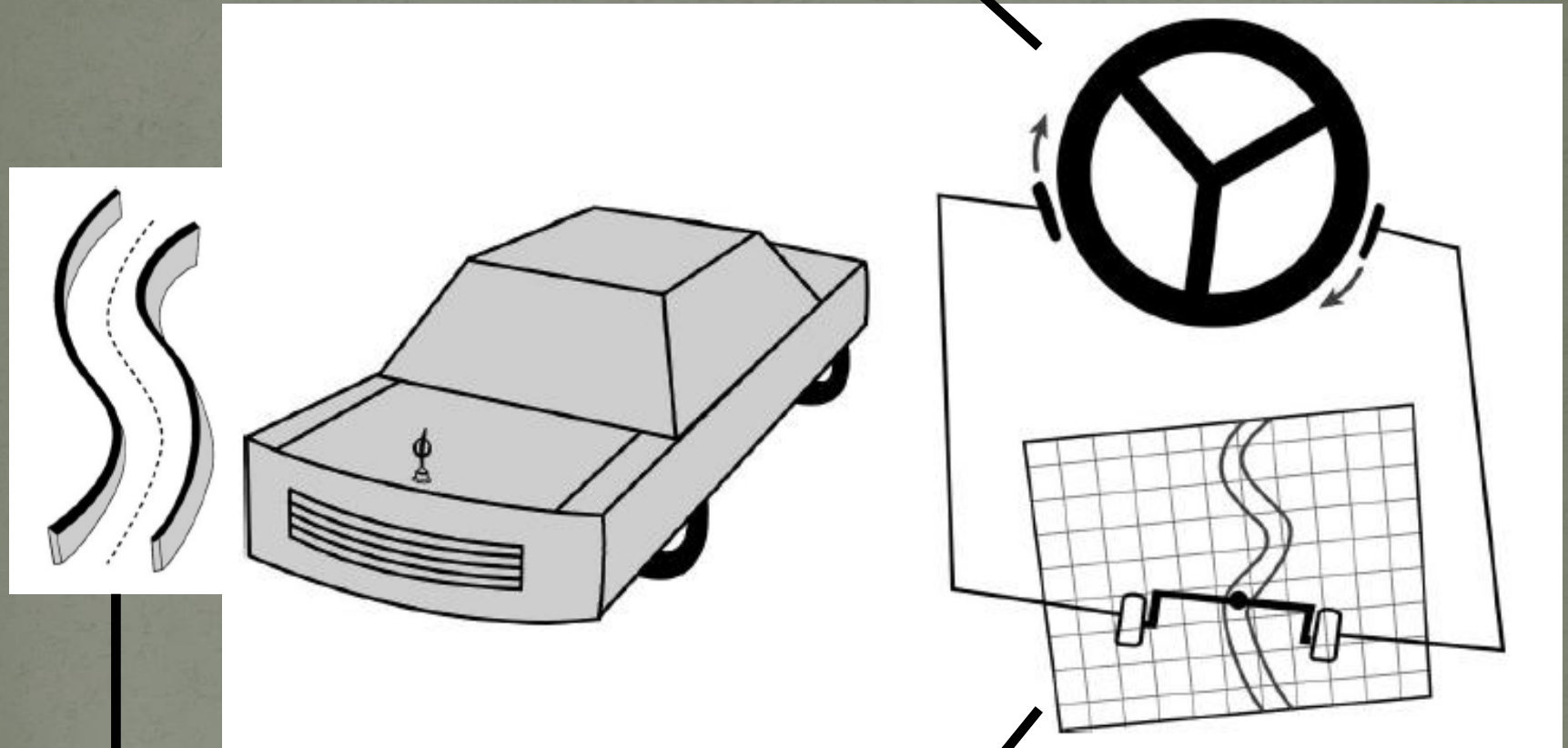
States of affairs, events, processes. Unless the vehicle is appropriately related to them, consumers can not perform their functions.

Sub-personal representation

S-representation (see Cummins, Ramsey)

- The content is grounded by the relation of structural resemblance between the vehicle and what is represented.
 - There is structural resemblance between two systems $SV = (V, R_v)$ and $SO = (O, R_o)$ if, for at least *some* objects in V and *some* relations in R_v , there is a one-to-one mapping from V to O and a one-to-one mapping from R_v to R_o such that when a relation in R_v holds of objects in V , the corresponding relation in R_o holds of the corresponding objects in O . (from Opie, O'Brien 2004).
- Maps, scale models, mercury thermometers, etc.

Consumer - the navigational
(steering) system



Content - the track

Vehicle - the internal map

Ramsey 2007, 195, 199

Sub-personal representation

Calvo, P., Rodriguez, A.G. (2009). Where is cognitive science heading? *Minds and Machines* 19 (3), 301-318

1. The idea of S-representation rests on a thesis that the very existence of a resemblance relation explains the cognitive success of the system in representational terms. This is not true – **resemblance is not sufficient for representation.**
 - ,(...) underlying thought must be that the very existence of a map, as used by a mindless system, is sufficient to explain a given cognitive success in representational terms. So, if as claimed car B employs a sort of map, then car B is a mindless but representational system.' (p. 310)

Sub-personal representation

Calvo, P., Rodriguez, A.G. (2009). Where is cognitive science heading? *Minds and Machines* 19 (3), 301-318

- Structural resemblance is by itself **necessary**, but **not sufficient** for representation (or explaining cognitive success).
- In order to be representational, the resemblance has to be employed by **consumers** in order for them to perform their functions.

Sub-personal representation

Calvo, P., Rodriguez, A.G. (2009). Where is cognitive science heading? *Minds and Machines* 19 (3), 301-318

2. S-representations do not represent by themselves (,naturally'), but only when they can be/are **related to full-blown cognitive agents or users**. They require knowledgeable interpretation.
 - E.g. coded maps – one needs to **know** how to **use** them in order for them to represent anything.
 - ,The important thing is that coded and uncoded maps alike require the idea of a cognitive user, as opposed to (direct, simple or natural) fit, to explain any cognitive (e.g. navigational) success.' (p. 311)

Sub-personal representation

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- True for S-representations that are **cultural artifacts**, created and used by human beings (map vs. ‚map‘).
- However, in sub-personal S-representations it is the **consumer** that acts as a user (‚interpreter‘) of the representation.
 - Consumer’s performing its function is systematically, non-accidentally dependent on there being structural resemblance between the vehicle and the content.
 - The **vehicle acts as a stand-in** for the consumer to work properly.
 - It is **resemblance (‚fit‘) and consumption** that **explains cognitive success**.

Sub-personal representation

Calvo, P., Rodriguez, A.G. (2009). Where is cognitive science heading? *Minds and Machines* 19 (3), 301-318

3. There are no isomorphisms or structural resemblances in the world without cognitive agents (i.e., they **are mind-dependent**).
- ,(...) the gist of this criticism is that talk of a natural fit, or isomorphism, independently of cognitive agents themselves, is an illusion. This is not to say that there are no such things as (natural) isomorphisms; it is only to say that (natural) isomorphisms are not intelligible in the absence of cognitive agents.' (p. 311)

Sub-personal representation

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- The claim is true for isomorphisms/resemblances that represent. Representational resemblances need interpreters/users in order to really be representational.
- However, **structural resemblances themselves are mind-independent.**
 - Whether there is a mapping of objects and relations of one system to objects and relations in other system is an objective matter.
 - E.g. whether topographic structure of a map mirrors topographic structure of some terrain is dependent solely on (objective...?) structural-spatial properties of both.
 - However, only small part of the objective resemblances in the universe are representational.